

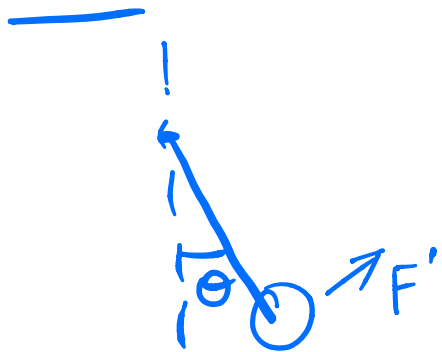
EEL333

LECTURE

03.08.2018

http://web.iitd.ac.in/~shaunak/sen/2018Sem1_EEL333.html

↔ Lecture pdf's



$$\ddot{\theta} + \frac{g}{l} \sin \theta = \frac{F'}{ml}$$

$$x_1 = \theta, \quad x_2 = \dot{\theta}, \quad u = \frac{F'}{ml}$$

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ -\frac{g}{l} \sin x_1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$$

general nonlinear form: $\dot{x} = g(x) + Bu$
 $z_i = g(x)$
 $\begin{bmatrix} g_1(x) \\ g_2(x) \\ \vdots \\ g_m(x) \end{bmatrix}$
 $u = P(x, u)$
 output equation

$$\dot{x} = f(x, u), \quad x \in \mathbb{R}^{n \times 1}, \quad f(x, u) = \begin{bmatrix} f_1(x, u) \\ \vdots \\ f_n(x, u) \end{bmatrix}$$

Why approximate this by its linearization?
 One answer: Typically, nonlinear equations cannot be solved in closed form. Sometimes, even when closed form solutions are available, (for example: elliptic integrals for above) they do not provide complete understanding of solution. Linearization provides some partial understanding.

Linearize around an operating point.

For above we were linearizing around $x_1 = 0$ & $x_1 = \pi$

Taylor series provides one easy way to get linearization

$f(x)$, linearize around $x = x_0$

$$\Delta x = x - x_0$$

$$f(x) = f(x_0 + \Delta x) = f(x_0) + \left. \frac{\partial f}{\partial x} \right|_{x=x_0} \cdot \Delta x + \frac{1}{2!} \left. \frac{\partial^2 f}{\partial x^2} \right|_{x=x_0} (\Delta x)^2 + \dots$$

$$\approx f(x_0) + \left. \frac{\partial f}{\partial x} \right|_{x=x_0} \Delta x$$

$$\sin x_1$$

$$\underline{x_1 = 0}$$

$$\text{i.e. } x_{1,0} = 0$$

$$\Rightarrow \Delta x_1 = x_1 - 0$$

$$\sin x_1 \approx \sin(0) + \left. \cos x_1 \right|_{x_1=0} \cdot \Delta x_1$$

$$= \Delta x_1 = x_1$$

$$\underline{x_1 = \pi}$$

$$\text{i.e. } x_{1,0} = \pi$$

$$\Rightarrow \Delta x_1 = x_1 - \pi$$

$$\sin x_1 = \sin(\pi + \Delta x_1)$$

$$\approx \sin \pi + \left. \cos x_1 \right|_{x_1=\pi} \cdot \Delta x_1$$

$$= -\underline{\Delta x_1}$$

Use these approximations

$$\frac{dx_1}{dt} = x_2$$

$$\frac{dx_2}{dt} = -\frac{g}{l} \sin x_1 + u$$

$$(x_1, x_2) \xrightarrow[\text{transformation}]{\text{co-ordinate}} (x_{1,0} + \Delta x, x_2)$$

$$\frac{d\Delta x_1}{dt} = x_2$$

$$\frac{dx_2}{dt} = -\frac{g}{l} (\quad) + u$$

+ Δx_1
for $x_{1,0} = 0$

- Δx_1
for $x_{1,0} = \pi$

WRITE IN THE STATE-SPACE FORM.

$$\frac{d}{dt} \begin{bmatrix} \Delta x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l} & 0 \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$$

$$\frac{d}{dt} \begin{bmatrix} \Delta x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ \frac{g}{l} & 0 \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$$

sign is different

This is general state-space form

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

$x_1 = 0, \pi$ are interesting because, they are equilibrium points (also called fixed points / steady-states)

if system starts at $(x_1, x_2) = (0, 0)$

or $(x_1, x_2) = (\pi, 0)$, then it always stays there (in absence of input)

because
$$\frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ -\frac{g}{l} \sin x_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$\Rightarrow x_1 = x_1(0), x_2 = x_2(0).$

For general nonlinear equation, $\dot{x} = f(x)$, equilibrium points are solution of $f(x) = 0$.

Stability

What are eigenvalues of

$A = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l} & 0 \end{bmatrix}, \quad A = \begin{bmatrix} 0 & 1 \\ \frac{g}{l} & 0 \end{bmatrix}$

for $x_1,0 = 0$

\downarrow
 $\pm j \sqrt{\frac{g}{l}}$

for $x_1,0 = \pi$

\downarrow
 $\pm \sqrt{\frac{g}{l}}$

\rightarrow discussion of stability \rightarrow ~ Ch5.