

Design.

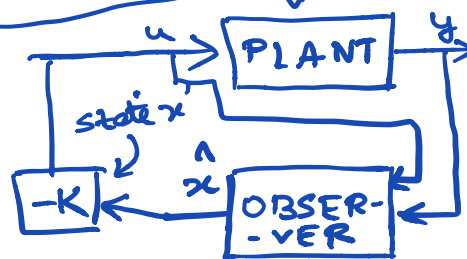
State feedback: $u = -Kx$

Reconstruct the state (\hat{x})

$$\begin{aligned} \dot{\hat{x}} &= A\hat{x} + Bu + L(y - \hat{y}) \\ \hat{y} &= C\hat{x} \end{aligned}$$

Possible error between y and \hat{y}

$$\begin{aligned} \dot{x} &= Ax + Bu \\ y &= Cx \end{aligned}$$



Define $\tilde{x} \triangleq x - \hat{x}$

' \tilde{x} ' tilde ; ' \hat{x} ' hat

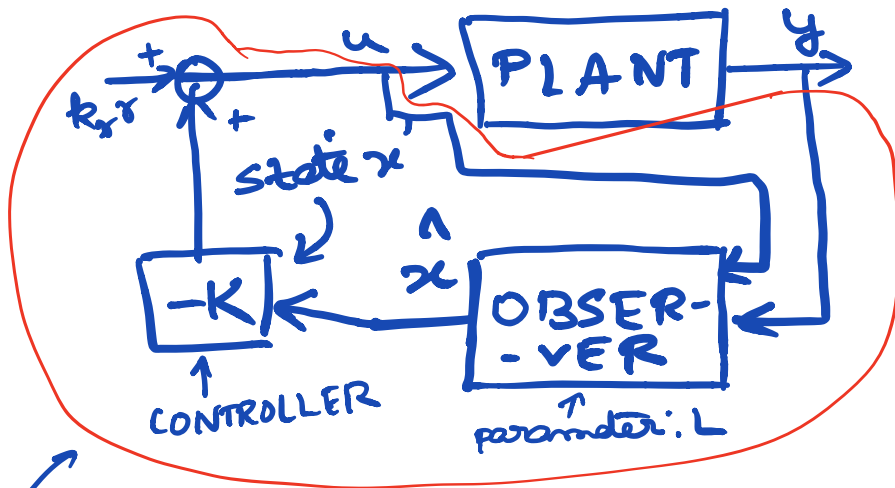
We would like $\tilde{x} \rightarrow 0$ so that $x \rightarrow \hat{x}$

$$\begin{aligned} \dot{\tilde{x}} &= \dot{x} - \dot{\hat{x}} \\ &= Ax + Bu - (A\hat{x} + Bu + L(y - \hat{y})) \\ &= A(x - \hat{x}) - L(Cx - C\hat{x}) \\ &= A\tilde{x} - LC(\underbrace{x - \hat{x}}_{\tilde{x}}) \\ &= (A - LC)\tilde{x} \end{aligned}$$

$\Rightarrow \dot{\tilde{x}} = (A - LC)\tilde{x}$ whether $\tilde{x} \rightarrow 0$, depends on ' $A - LC$ ' matrix

Similar questions as controllability/reachability

- How to choose 'L' so that $\hat{x} \rightarrow x$?
- Whether it can be done or not?
- Canonical form to help with the analysis
- called 'observability of state'.



OVERALL FEEDBACK STRUCTURE

Separation principle:

$$\begin{aligned} \dot{x} &= Ax + Bu \\ y &= Cx \end{aligned}$$

$u = -Kx + k_r r$
 \nearrow this is \hat{x} because of the reconstruction of state that is required

$$\begin{aligned} \dot{\hat{x}} &= A\hat{x} + Bu + L(y - \hat{y}) \\ \hat{y} &= C\hat{x} \end{aligned}$$

(x, \hat{x})
 co. states

$$\dot{x} = Ax + B(-K\hat{x} + k_r r)$$

$$\dot{\hat{x}} = A\hat{x} + B(-K\hat{x} + k_r r) + L(Cx - C\hat{x})$$

Using $\tilde{x} = x - \hat{x}$,

(x, \tilde{x})
 co. states

$$\dot{x} = Ax - BK(x - \tilde{x}) + Bk_r r$$

$$\dot{x} = (A - BK)x + BK\tilde{x} + Bk_r r$$

$$\dot{\tilde{x}} = (A - LC)\tilde{x}$$

$$\frac{d}{dt} \begin{bmatrix} x \\ \tilde{x} \end{bmatrix}_{2n \times 1} = \begin{bmatrix} A-BK & BK \\ \hline 0_{n \times n} & A-LC \end{bmatrix}_{2n \times 2n} \begin{bmatrix} x \\ \tilde{x} \end{bmatrix}_{2n \times 1} + \begin{bmatrix} Bk_2 r \\ 0 \end{bmatrix}$$