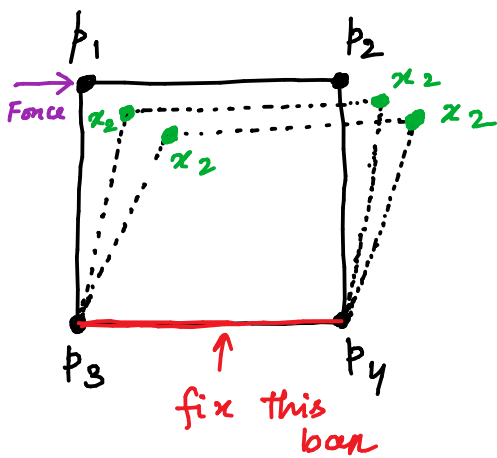
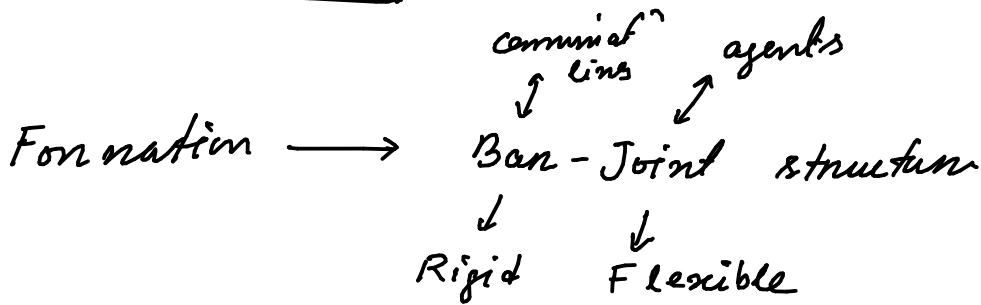


Lecture - 23

Rigid Formation



For a given bar length set

$$D = \{ d_{12}, d_{13}, d_{34}, d_{24} \}$$

$\underbrace{\hspace{10em}}$
 $\| p_i - p_j \| = d_{ij}$

(Flexible structure)

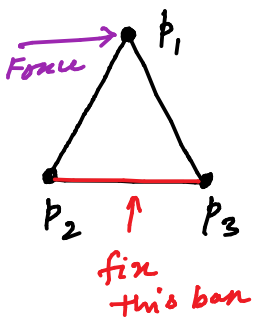
p_i : original position of the joints.

After applying force, the new positions of the joints are x_i .

There are many x_i 's which will satisfy the bar length constraints:-

$$\left\{ \begin{array}{l} \| x_1 - x_2 \| = d_{12} \\ \| x_1 - p_3 \| = d_{13} \\ \| x_2 - p_4 \| = d_{24} \\ \| p_3 - p_4 \| = d_{34} \end{array} \right.$$

All the set of points x_1, x_2 correspond to a set of rhombi.



(Rigid Structure)

Now for this structure, the joint at p_1 can not take a new position.

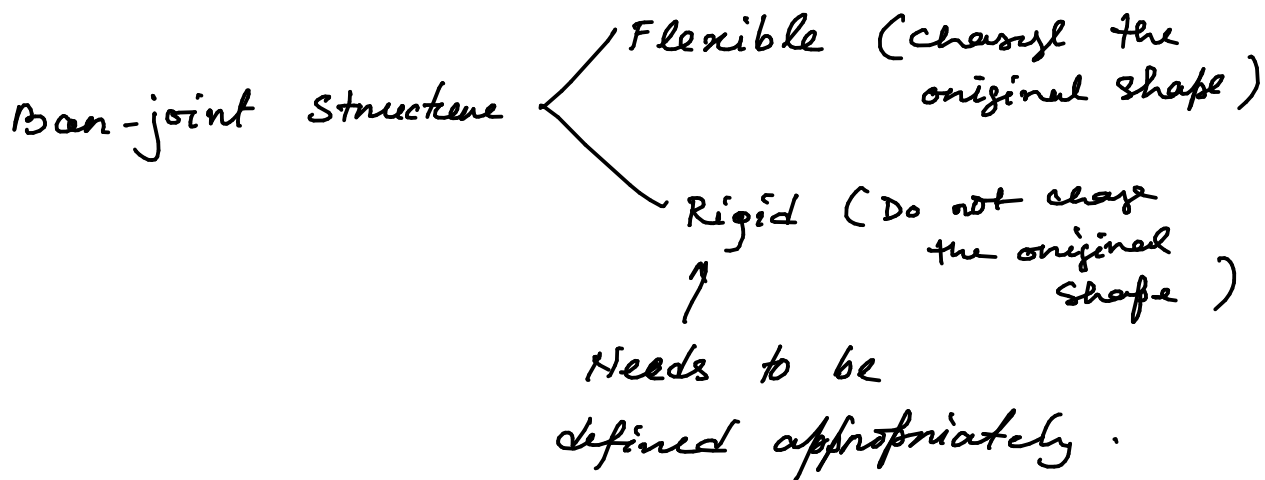
This structure also satisfied

bar length constraints $\|x_i - x_j\| = d_{ij}$.

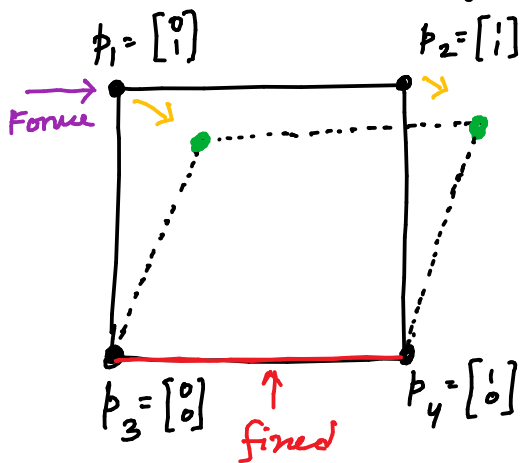
- The triangular shape can not be changed.
- If previous case we could change the shape of square to rhombus.

⇓

- Above two structures are structurally different, even though both satisfy the bar-length constraints.



→ Consider the square structure



• Fix the two points p_3 & p_4 & allow the other two points (p_1 & p_2) to take any positions (x_1, x_2) , satisfying the bar-length constraint imposed on them.

We have following set of bar-length constraints.

$$\|x_1 - x_2\| = 1$$

$$\|x_1 - p_3\| = \|x_1\| = 1$$

$$\|x_2 - p_4\| = 1$$

Positions of x_1 & x_2 are determined by solving this set of equations.

From $\|x_1 - x_2\|_2^2 = 1$

$$\Rightarrow (x_1 - x_2)^T (x_1 - x_2) = 1$$

$$\Rightarrow \underbrace{x_1^T x_1 - 2x_1^T x_2 + x_2^T x_2}_{} = 1$$

$= \|x_1\|^2 = 1$

$$\Rightarrow x_2^T x_2 = 2x_1^T x_2 \dots \dots \textcircled{1}$$

$$\|x_2 - p_4\|_2^2 = 1$$

$$\Rightarrow x_2^T x_2 = 2x_2^T p_4 \dots \dots \textcircled{2}$$

Let $x_1 = \begin{bmatrix} x_{11} \\ x_{12} \end{bmatrix}$ $x_2 = \begin{bmatrix} x_{21} \\ x_{22} \end{bmatrix}$

$$\|x_1\|^2 = 1$$

$$\Rightarrow x_{11}^2 + x_{12}^2 = 1$$

Let t be a parameter & set $x_{11} = t$
 Then $x_{12} = \sqrt{1 - t^2}$
 $t \in [0, 1]$

Then From ① & ②

$$p_y = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$x_2^T (x_1 - p_y) = 0$$

$$\Rightarrow [x_{2,1} \ x_{2,2}] \begin{bmatrix} t-1 \\ \sqrt{1-t^2} \end{bmatrix} = 0$$

$$\Rightarrow x_{2,1}(t-1) + x_{2,2}(\sqrt{1-t^2}) = 0$$

$$\text{let } x_{2,1} = 1+t \Rightarrow x_{2,2} = \sqrt{1-t^2}$$

$$x_1 = \begin{bmatrix} t \\ \sqrt{1-t^2} \end{bmatrix}$$

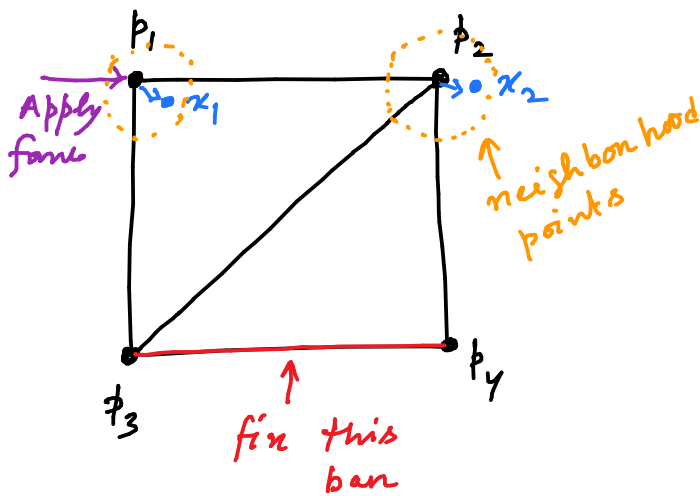
$$x_2 = \begin{bmatrix} 1+t \\ \sqrt{1-t^2} \end{bmatrix}$$

$$t \in [0, 1]$$

For $t=0$, $x_1 = p_1$, $x_2 = p_2$.

→ The set of rhombi (due to x_1, x_2) is characterized by the solution set of bar-length equations.

→ Another structure



Bar-length equations

$$\|x_1 - x_2\|_2^2 = 1$$

$$\|x_1 - p_3\|_2^2 = \|x_1\|_2^2 = 1$$

$$\|x_2 - p_y\|_2^2 = 1$$

$$\|x_2 - p_2\|_2^2 = \|x_2\|_2^2 = 2$$

↑
Extra constraint.

$$p_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$p_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$p_3 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$p_y = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$x_1^T x_1 = 1 \quad \& \quad x_2^T x_2 = 2$$

$$x_{11}^2 + x_{12}^2 = 1 \quad \Rightarrow \quad x_{21}^2 + x_{22}^2 = 2$$

$$(x_1^T - x_2^T)(x_1 - x_2) = 1$$

$$\Rightarrow x_2^T x_1 = 1 \quad \dots \dots \textcircled{1}$$

$$(x_2 - p_4)^T (x_2 - p_4) = 1$$

$$\Rightarrow x_2^T p_4 = 1 \quad \dots \dots \textcircled{2}$$

$$\Rightarrow [x_{21} \ x_{22}] \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1$$

$$\Rightarrow x_{21} = 1 \quad \dots \dots \textcircled{3}$$

From $\textcircled{3}$

$$1 + x_{22}^2 = 2 \Rightarrow x_{22} = \pm 1$$

$$x_{21} x_{11} + x_{22} x_{12} = 1$$

$$\Rightarrow x_{11} + x_{12} = 1 \quad \leftarrow x_{22} = 1$$

$$\& \quad x_{11} - x_{12} = 1 \quad \leftarrow x_{22} = -1$$

$$\text{For } \left. \begin{array}{l} x_{11} + x_{12} = 1 \\ x_{11}^2 + x_{12}^2 = 1 \end{array} \right\}$$

$$x_{11} = 1, x_{12} = 0$$

$$x_{11} = 0, x_{12} = 1$$

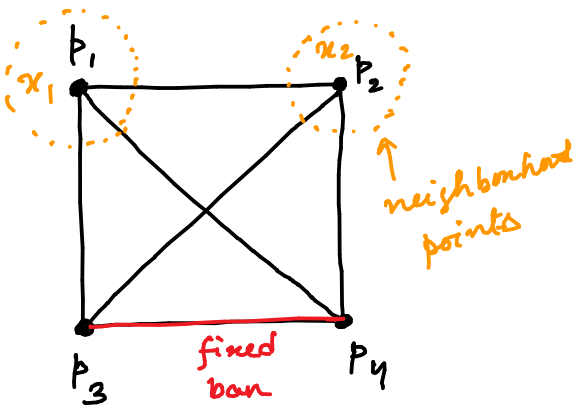
- Considering only the neighborhood points of p_1 & p_2 ,

We have

$$x_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad p_1$$

$$x_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad p_2$$

→ Consider another structure, where all 4 joints are connected by bar.



Bar-length constraints

$$\|x_1 - x_2\|^2 = 1$$

$$\|x_1 - p_3\|^2 = \|x_1\|^2 = 1$$

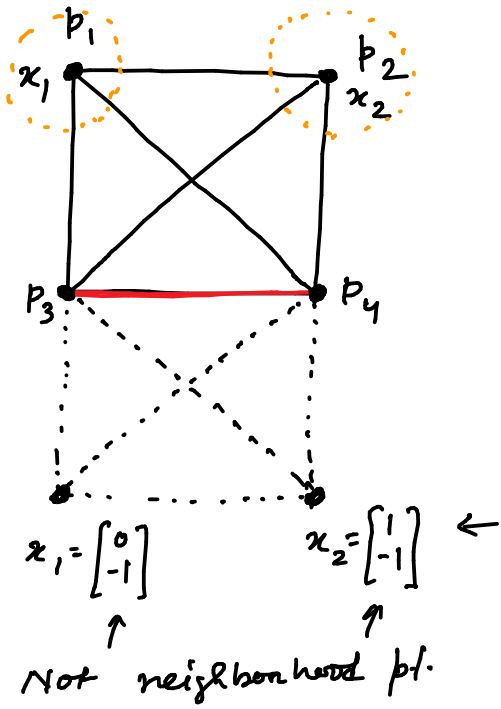
$$\|x_2 - p_4\|^2 = 1$$

$$\|x_2 - p_3\|^2 = \|x_2\|^2 = 2$$

$$\|x_1 - p_4\|^2 = 2$$

The solution

$$\begin{array}{l}
 x_{11} = 0 \quad x_{21} = 1 \\
 x_{12} = \pm 2 \quad x_{22} = \pm 1
 \end{array}
 \xrightarrow{\substack{\text{Considering} \\ \text{neighborhood} \\ \text{points} \\ \text{of } p_1 \text{ \& } p_2}}
 \begin{array}{l}
 x_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\
 p_1 \\
 x_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\
 p_2
 \end{array}$$



Compare

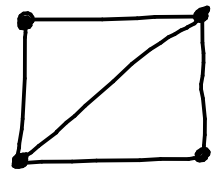
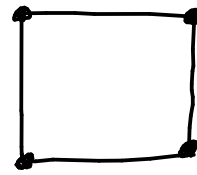


Fig-1

Fig-2

with

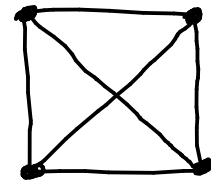


Fig-3

→ The solution in the neighborhood of pt. p_1 & p_2 for Fig-1 is in the parameterized form (parameterizes all rhombi), whereas the solution of Fig-2 & Fig-3 are same.

→ Fig-3 is always a rigid structure. Since the solⁿ of Fig-2 also matches with Fig-3, Fig-2 structure is also rigid.

→ Representation of Bar-Joint structure
with graphs G .

Bar \leftrightarrow Edge of a graph

Joint \leftrightarrow Vertices of a graph

We also need to provide some co-ordinates
to the vertices of the graphs

↓

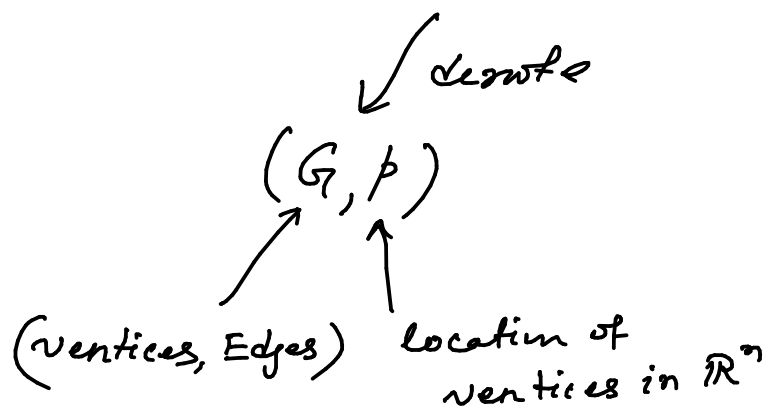
Embed the graph in \mathbb{R}^n -space, & assign
a co-ordinate to the vertices of the graph

$$v_i \leftarrow p_i \in \mathbb{R}^n$$

Each vertex v_i is a point p_i in \mathbb{R}^n .

↓

We name it as "Framework".



→ Consider a frame molecule (G, p)
with edge-length equation

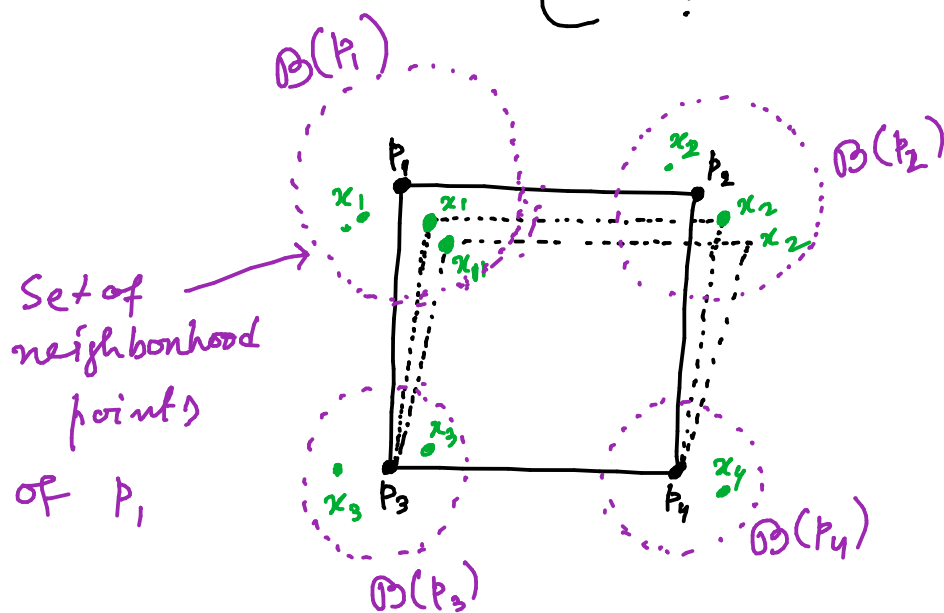
$$\|p_i - p_j\| = d_{ij}$$

$$\begin{array}{cc} \uparrow & \uparrow \\ v_i & v_j \end{array}$$

where, the vertices v_i & v_j are adjacent in G .

Let the set of neighborhood points of p_i be x_i , which satisfy the edge-length equation, i.e.

$$\left\{ \begin{array}{c} \vdots \\ \|x_i - x_j\| = d_{ij} \\ \vdots \end{array} \right.$$



The neighborhood points of p_i is

$$\mathcal{B}(p_i)$$

All points inside $\mathcal{B}(p_i)$ must satisfy the edge-length constraint.

Let the framework (G, p) has n -vertices.

Define the following set: $p_i \in \mathbb{R}^n$

$$S_G := \left\{ x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^{n \times n} : \|x_i - x_j\| = d_{ij} \text{ for all adjacent vertices } v_i \text{ \& } v_j \right\}$$

↑
May contain points which are not in the neighborhood of p_i .

↑
Satisfy edge-length equation.

For a given Framework, the neighborhood

points of $p = \begin{bmatrix} p_1 \\ p_2 \\ \vdots \\ p_n \end{bmatrix}$ is $\mathcal{B}(p)$. $p_i \in \mathbb{R}^n$

Then

$$\mathcal{B}(p) \cap S_G =$$

- (i) the points obtained by translation & rotation of the framework.
- +
- (ii) the points obtained due to the different shapes of the framework, which preserves only edge length

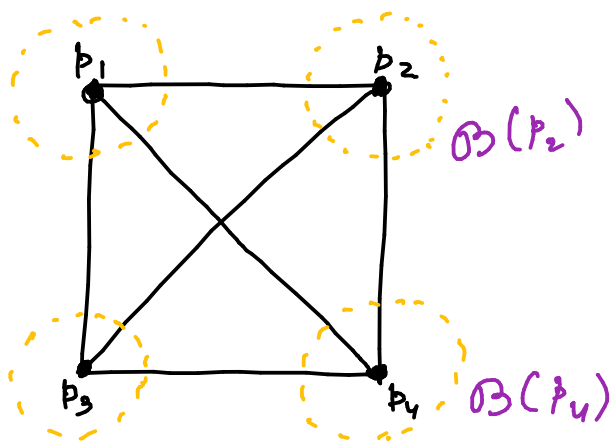
Now for a given framework (G, p) , consider the corresponding complete graph G_K

In G_K , every pair of vertices are connected by edges.

Hence, we have more number of edge-length equations, in comparison to G .

Let

$$S_{G_K} = \left\{ x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \mid \|x_i - x_j\| = d_{ij} \text{ for all vertices } v_i \text{ \& } v_j \text{ in } G_K \right\}$$



For this case, The neighborhood points are obtained only due to the translation & rotation of the framework. The shape will not change.

$$B(p) \cap S_{G_K} = \left\{ \begin{array}{l} \text{the set of points that are} \\ \text{obtained only due to} \\ \text{translation \& rotation of the} \\ \text{framework.} \\ \text{(No shape change points)} \end{array} \right.$$

→ \mathcal{F}_n general

$$(\mathcal{B}(p) \cap S_G) \supseteq (\mathcal{B}(p) \cap S_{G_K})$$

- We will say that a framework is "Rigid" if

$$(\mathcal{B}(p) \cap S_G) = (\mathcal{B}(p) \cap S_{G_K})$$

- A framework is "Flexible" if it is not Rigid.

→ Ref :

(i) "Stabilization of infinitesimally rigid formation of multi-robot n/w" by

L. Krick, M.E. Broucke & B.A. Francis (IJC-2009)

(ii) "Rigid & Flexible Frameworks" by B. Roth

(The American
Mathematical
Monthly - 1981)