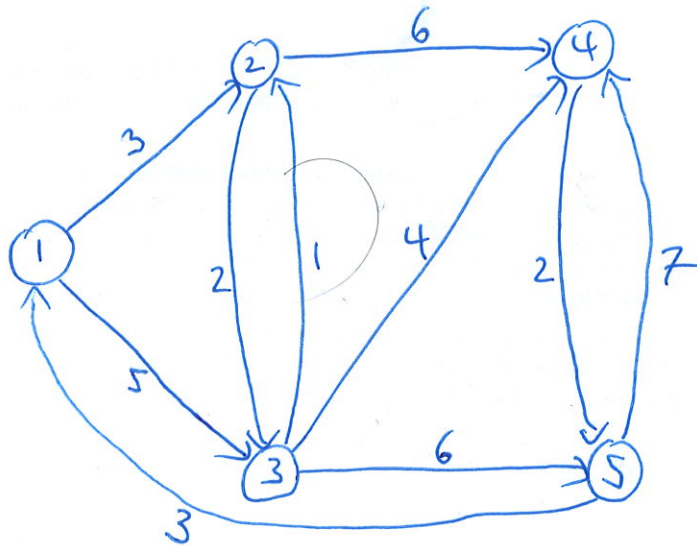


# ELL781: Major Test

November 24, 2018

Maximum Marks: 24

1. Show that if  $T(n) = T(2n/5) + T(3n/5) + cn$  ( $c$  is a constant), then  $T(n)$  is  $\Omega(n \log n)$ , by:
  - (a) Taking the given solution to be a guess and showing its correctness. [2]
  - (b) Getting to a closed form via substitution (draw the recursion tree). [2]
2. Consider the below directed, weighted graph.

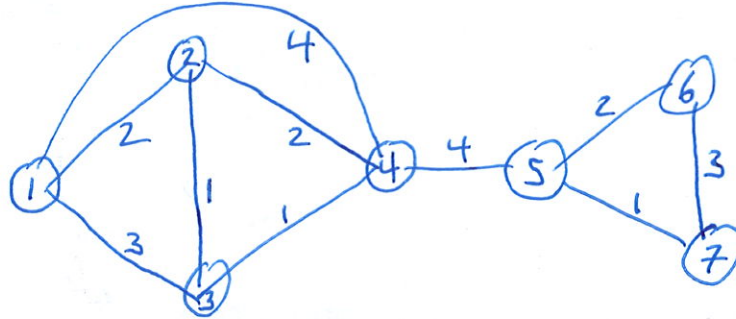


(a) Show the execution of Dijkstra's algorithm on this graph, taking the node labelled 1 as the source node. As was done in class, show a full table with rows corresponding to iterations, and columns showing for each iteration:

- the set  $S$  of vertices to which shortest paths have been found,
- the specific vertex  $w$  which gets added to  $S$  in that iteration,
- the entries of the array  $D$ , which stores the cost of the current shortest path to each vertex, and
- the entries of the array  $P$ , which stores the preceding vertex on the current shortest path to each vertex. [5]

(b) As discussed in class, the actual sequence of vertices on the shortest path to the  $j^{\text{th}}$  vertex can be obtained by calling a function of the form  $path(j, P)$ , where  $P$  is the array of preceding vertices as above. For the particular  $P$  just obtained, show the sequence of recursive calls and the output returned by the call  $path(5, P)$ . [2]

3. Consider the below graph.



Obtain (showing the full sequence of edges added) spanning trees of this graph via the following algorithms (in all cases where there is a choice, assume that vertices/edges are examined in numerical order). Report the total cost of each spanning tree.

- (a) An MST via Prim's algorithm. [2]
  - (b) An MST via Kruskal's algorithm. [2]
  - (c) DFS, starting at vertex 4. [1.5]
  - (d) BFS, starting at vertex 1. [1.5]
4. Recall the algorithm APPROX-VERTEX-COVER, which maintains a set of uncovered edges, and at each iteration picks one edge from this set at random and adds both its endpoints to the cover set.
- (a) A *matching* is a set of edges in a graph such that no two edges share a common vertex. A *maximal matching* is a matching to which no further edges can be added (whilst maintaining the matching property). Prove that, for any input graph, the set of edges picked by APPROX-VERTEX-COVER (which we had denoted as  $A$  in class) forms a maximal matching of the given graph. [3]
  - (b) Give an example of a graph for which APPROX-VERTEX-COVER can never give the optimal solution, no matter what sequence of edges it may happen to pick. Explain/prove why this is so for your answer. [3]